

Advanced Occasional Use

Toggling between two calls

Dial the 2. participant's call number during the 1. phone call. The 1. participant is in the queue, the 2. participant answers.



By pressing the toggling key **MakeIn** you can switch back and forth between both calls.

End the currently active call with **RückAus**.

Conducting a three-party conference

Dial the 2. participant's call number during the 1. phone call. The 1. participant is in the queue, the 2. participant answers.



By pressing **Konf** you will be interconnected with both participants.

If you want to end the three-party conference, replace the handset. The other two participants are still connected with each other and can continue the phone call.

A three-party conference can be conducted with two internal, two external or one internal and one external participant. In a three-party conference with two external participants the connection will be interrupted once you hang up.

Retrieving a call

A phone in your group is ringing. To retrieve the call, proceed as follows:

Retrieve, specific: key figure # * and enter the call number that you want to retrieve

Retrieve, in the group: # #

Call waiting

During an existing connection, a second caller (internal or external) tries to reach you. When call waiting is allowed, you will hear an alert tone in your call.

Prevent/allow call waiting

You can prevent call waiting by pressing the key **Ank1.** during your call. External calls will now be forwarded to the attendant. You can lift this block by pressing the key **Ank1op.**

Accept waiting call

1. Single-line: when you have a waiting call, you will hear an alert tone in your current call and you will shortly be shown on your display who is calling. By pressing the key **Leistm** you accept the call. Your first interlocutor is now in the queue.
2. Multi-line with second line key: when you have a waiting call, you will hear an alert tone in your current call and you will shortly be shown on your display who is calling. By pressing the function key the second line is assigned to, you accept the call. your first interlocutor is now in the queue.

Note: If your device is equipped with a multi-line but does not have a second line, the function "call waiting" is not possible.

Using the call waiting yourself:

Your interlocutor's phone is busy. If this extension allows call waiting, you can signal your call by an alert tone in the current call. To do so, press the key figure **4**.

Number porting

Your device is connected to the public digital network. This means that your call number or your name is transmitted during calls. Additionally, you are able to view the call number and name of your interlocutor (requirement: they must have activated the number porting).

Number suppression

You do not want your call number to be displayed during an external connection:

First press the function key **ISDN**, followed by the keys **Gehei>** and 

This function remains active until you disable it again (press **Gehei**).

Dialing in the multi-frequency mode (DTMF)

In the course of an internal or external call it is possible to transfer multi-frequency codes to terminal devices (e.g. to a remotely accessed answering machine or an automatic call processing).

You are currently conducting a call. Press **MFV** and select all digits that you want to be sent in DTMF. The function expires automatically once the connection is ended.

Hunt group

'Hunt group' means the interconnection of extension under one identical office number. A call to this number reaches one of the free lines of this group's extensions. You can reach a specific device from this group at any time, by dialing that individual call number

Log into group: key figure * 2 6 .

Log off group: key figure * 2 5 .